**Assignment 3**

**Design and implement applications using basic OOP paradigms.**

**A coffee shop would like to find out the customer feedback rating about its services. The customer class shown below:**

**Example: Assume that the shop will collect feedback from ‘N’ customers. Following are the sample customer feedback values.**

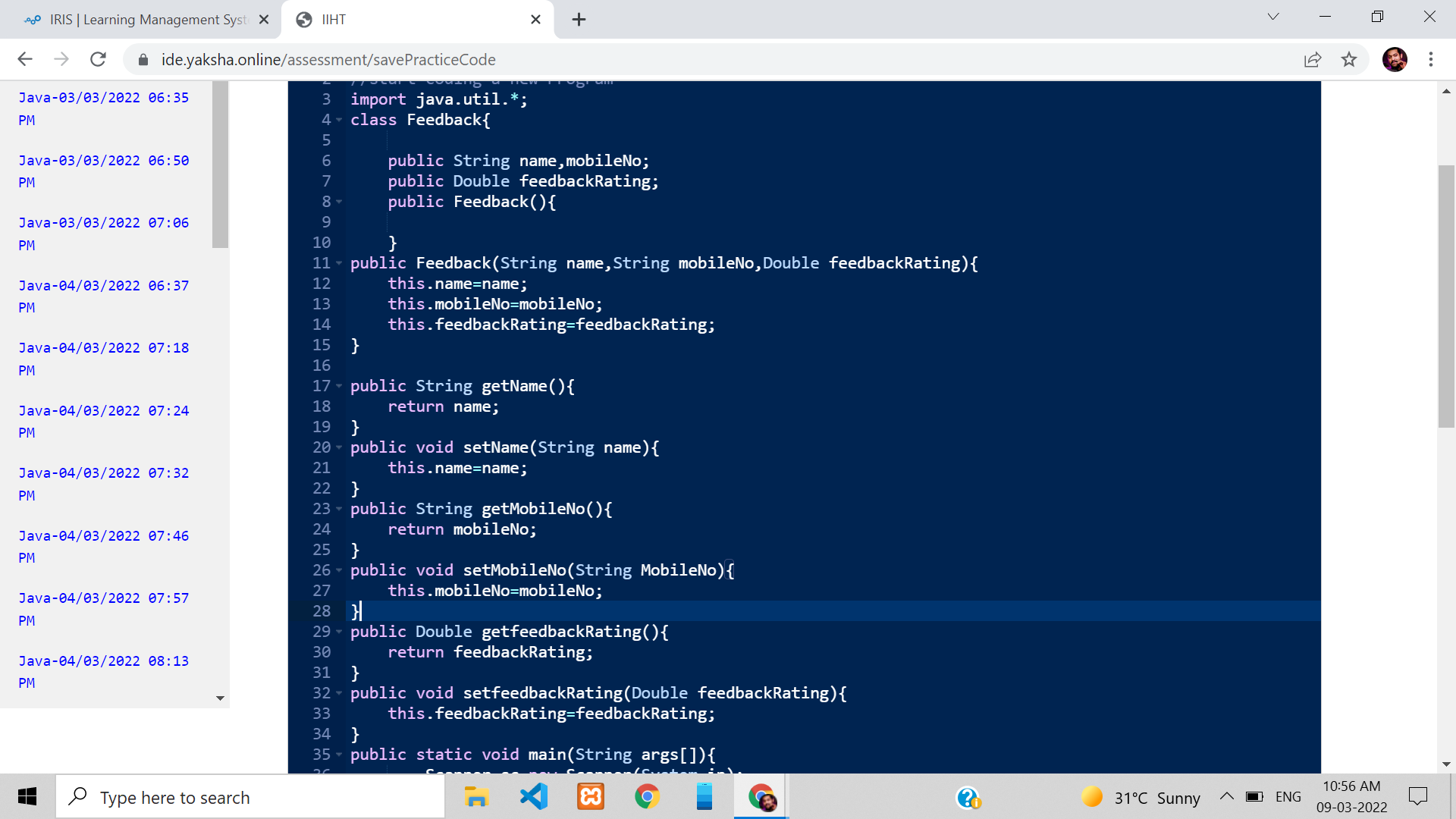
**Customer 1: 3 out of 5**

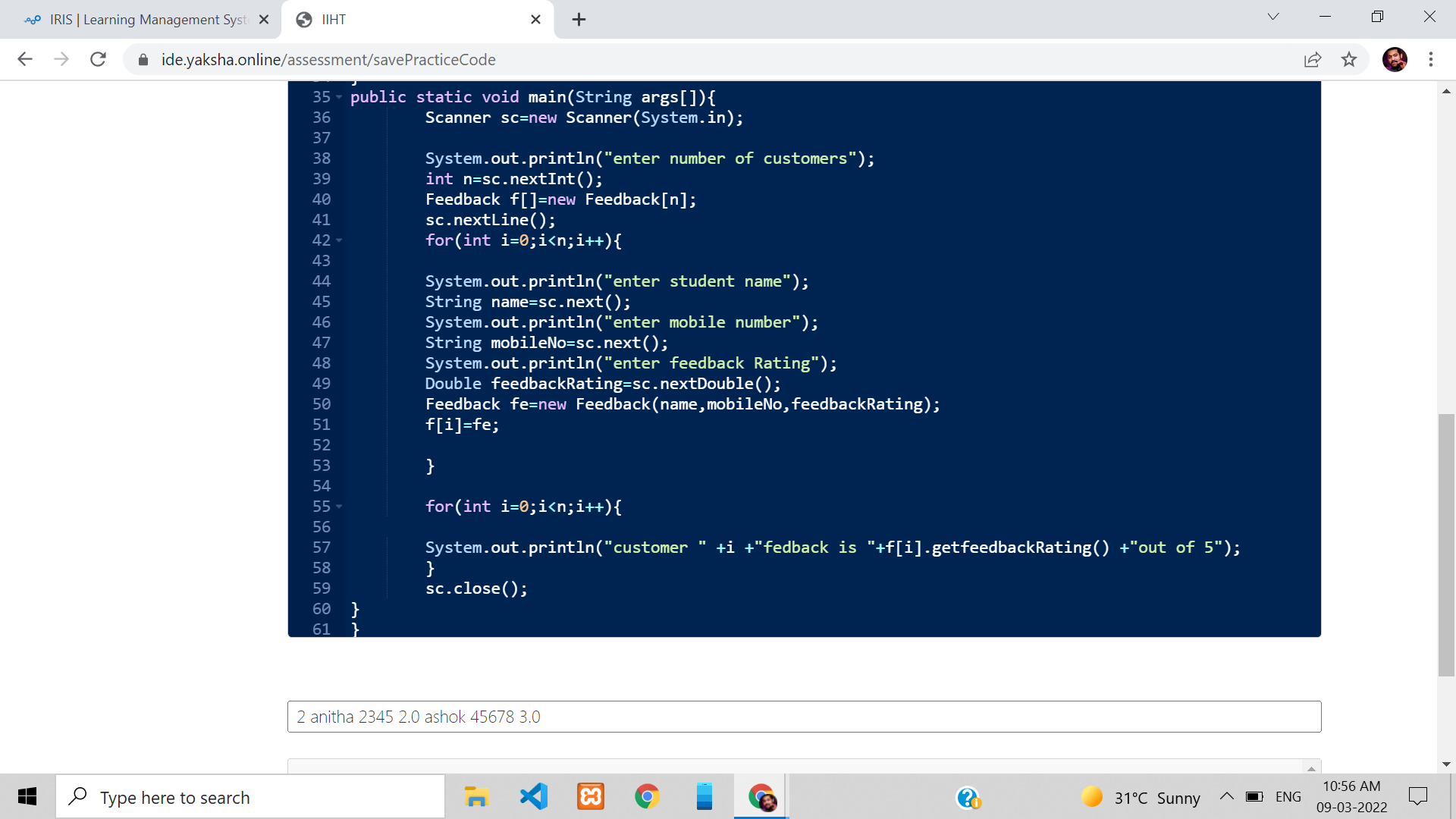
**Customer 2: 4 out of 5**

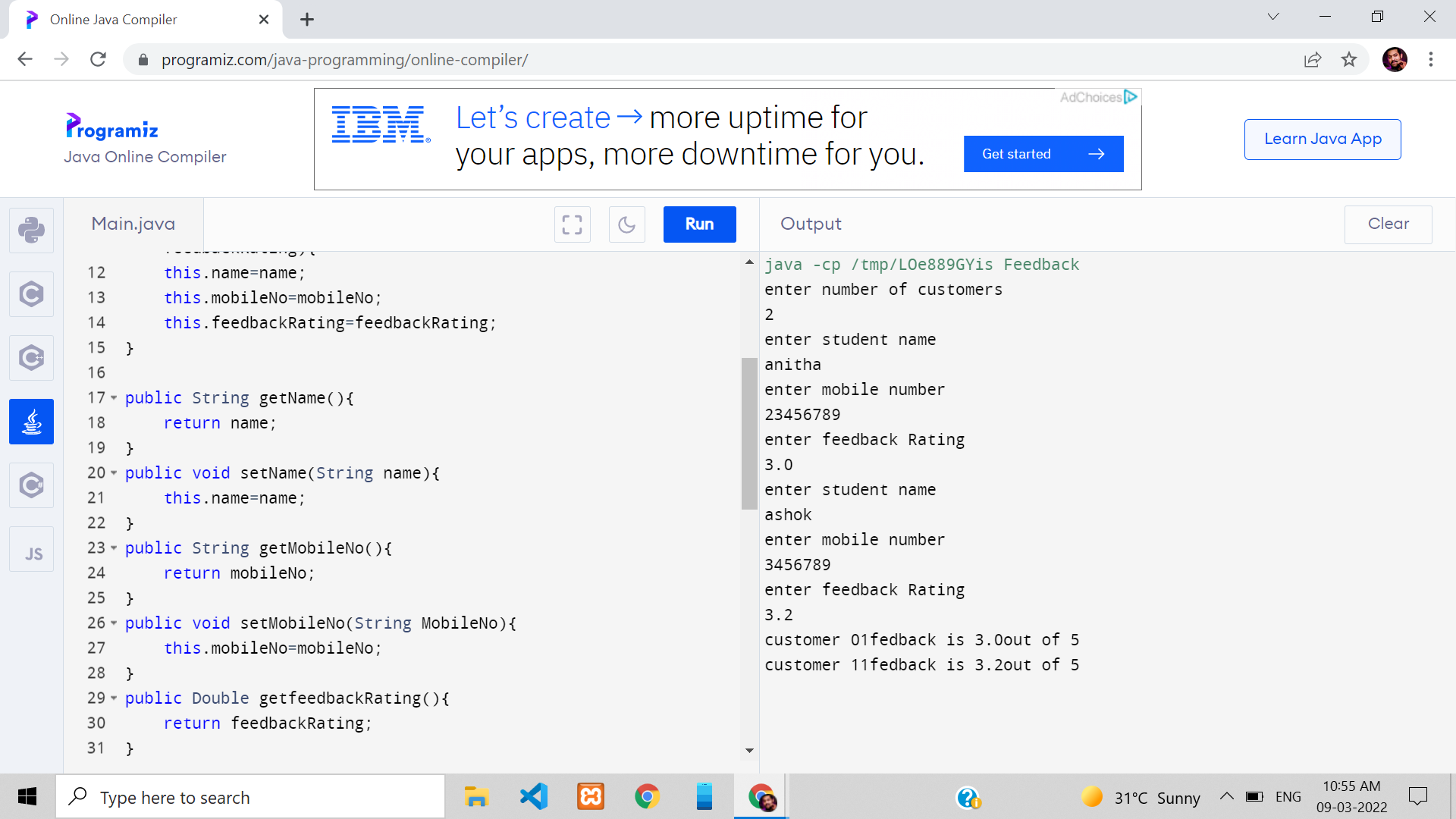
**Customer 3: 2.5 out of 5**

**Write an application which creates array of ‘N’ customer objects to store feedback values of these**

**Customer - Name:String - MobileNo:String - feedbackRating:dobule + Customer () + Customer(String, String, double ) + getters () + setter()**

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